GRAND THEFT AUTO
PARENTAL
ADVISORY
EXPLICIT CONTENTS
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Warning!

Some people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns in everyday life. Such people may have a seizure while watching television images or playing certain video games. This may happen even if the person has no medical history of epilepsy or has never had any epileptic seizures. If you or anyone in your family has ever had symptoms related to epilepsy (seizures or loss of consciousness) when exposed to flashing lights, consult your doctor prior to playing. If you or your child experience any of the following symptoms: dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, while playing a video game, IMMEDIATELY discontinue use and consult your doctor.

Precautions

- Always play in a well lit room and sit as far away from the monitor screen as possible.
- Avoid playing if you are tired or have not had much sleep.
- Rest for at least 10 to 15 minutes in every hour of playing.

Grand Theft Auto

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GRAND THEFT AUTO™

System Requirements

Minimum Specification

- 486 DX4/100 MHz processor
- 16 MB RAM
- 1 MB VESA-compatible video card
- DOS 6.0 (or higher) or Windows 95
- 80 MB hard disk space
- any major-brand sound card
- keyboard

Optional Equipment

- joystick or pad
- Hayes-compatible modem
- IPX protocol network
- serial cable link (null modem): 3 Cable (DOS), 5/7 Cable (Windows 95)

Getting Started

Before you can play Grand Theft Auto it must be installed to your hard disk drive.

- Ensure that your PC is set up according to its instruction manual; if you have a joystick or pad, make sure it’s attached.
- Power up your PC and insert the GTA disc into your CD drive.

Note that an official GTA disc must be present in your CD drive for all single player games; if a GTA CD is not in use, you can still join multiplayer games (see Multiplayer Action on page 11).

DOS Installation

- At the DOS prompt (C:\>), enter a letter corresponding to your CD drive (usually D or E) plus a colon (:).
- When the DOS prompt returns, enter GTA to run the GTA Installation Program; follow the prompts to install GTA to your hard disk.
- When installation is complete, the Startup screen is shown; follow the prompts to set up options (configure your sound card, choose a control system, calibrate a joystick or pad, set the language, configure your network settings - Serial Link, IPX Network or Modem - or quit back to DOS) and run GTA.
- When it comes to running GTA, choose between Low Color (256 colors), High Color (between 32,768 and 16,777,216 colors) or 3DFX (compatible card required). Note that the first time you run High Color GTA, the UniVBE configuration program is automatically run too.

Windows 95/98 Installation

To ensure that GTA runs as efficiently as possible, close down all active applications before running it.

- If the GTA Install Wizard does not appear, select the My Computer icon on your Desktop then select the CD icon.
- Select Setup.Now to run Sold Out Installation program; Follow on-screen instructions to install GTA to your hard drive.
- When installation is complete, follow the prompts to run play with the GTA settings or run the game.

Get Ready...

From the Title Screen, select Options to call up four new options (five if you happen to be running High Color GTA).

Options

The variety of sound cards supported by GTA deliver different results; use the Sound and Music options to change the volume balance of effects and music during play. Music Mode allows you to choose between Radio (the radio stations automatically change when you change cars) and Constant (the CD music plays from the first track straight through to the last). Radio Mode is best - but only for 8X (or faster) CD drives.

Use Text to change the speed of text display during play, and Transparency Effects only

if that kind of thing turns you on, you minx.

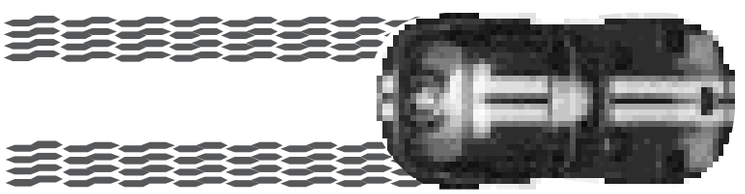
Pick A Person

Before you get down to the action, choose to play the part of one of four funky fellas or a quartet of cute chicks (English language only). It's the only way to keep track of your felonious achievements (well, save your score).

How To Play

Your life of crime begins on foot in Liberty City, in an area called South Park. For your convenience, a clean car is provided.
There’s more to GTA life than stealing cars, driving over innocent pedestrians, shooting cops and evading the long arm of the law. But not much more... Carry out jobs for The Mob to speed your rise from lowly junior joyrider to a member of the largest, most powerful family in the city. (Look out for suspicious vehicles and telephones: some trigger secret jobs - and sometimes those are the only way to escape a city). Do you have the balls to go all the way?

City Life: Crawling with a mix of innocent pedestrians and criminal filth, GTA's

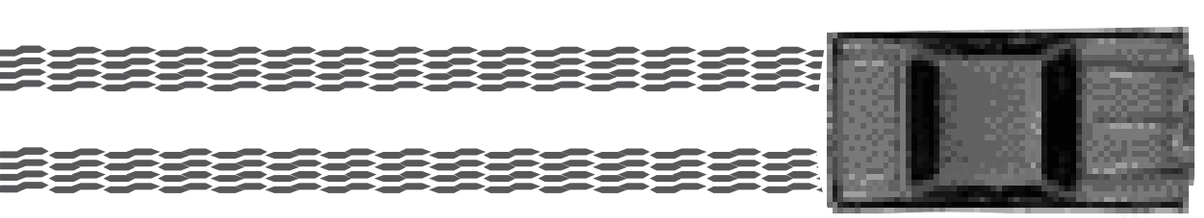


fully functioning cities also feature public transport systems, plus police, fire and ambulance services. Note that fire trucks respond to all fires and explosions, paramedics attempt to attend to all pedestrian injuries, and the cops are paid to pay attention to scum like you.
Fortunately, you have a portable Police Radio Scanner to listen in on the police reports regarding your crimes. (Incidentally, all vehicles receive one or more of the local radio stations; press the F5 key to retune the radio.)

Get Away From It All: At the start of each city stage you are told how many points you need to win (the best way to score is to complete Mob jobs). Earn enough points to finish a stage and your status is recorded - along with a string of performance-related statistics for good measure.

Death Or Glory: When you die and are taken to the nearest hospital, you lose all your weapons but retain your Bonus Multiplier; however, when you are arrested, you are taken to the nearest Police Station and allowed back on the streets with your Wanted Level reset to zero... in exchange for all your weapons and half your Bonus Multiplier (the score you can keep).

Take Control!



The following keys can be reconfigured using Startup (DOS) or Preferences (Windows 95/98).

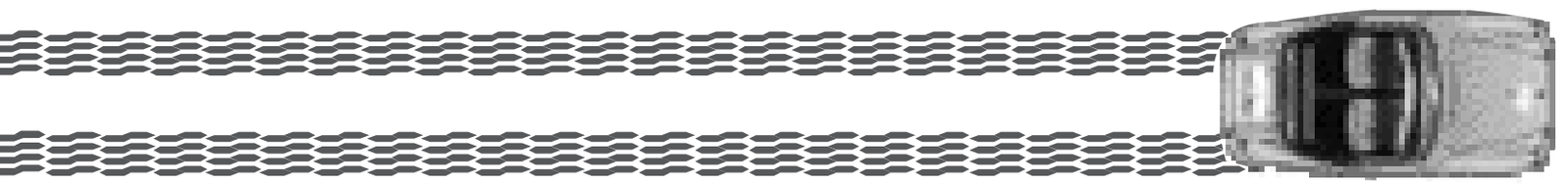
Action	Default Keys	Classic Keys
Turn Left	Left Arrow	Z
Turn Right	Right Arrow	X
Forwards	Up Arrow	U
Backwards	Down Arrow	I
Brake (Jump)	Spacebar	P
Enter/Exit Vehicle	Enter	W
Attack	Ctrl	9
Next Weapon	X	Tab
Previous Weapon	Z	Left Shift
Special	Tab	S

Note that the Brake key becomes a Jump key (for leaping vehicles, for example) when you are on foot. Plus! The Special key is so called because it's responsible for more than one function depending on the context...

- When on foot, press the Special key to make rude noises.
- When in control of almost all vehicles, press the Special key to sound the horn.
- When in a tank, press and hold the Special key then press the left or right arrow key to rotate the turret.

Sticks 'n' Pads: All joystick and joypad functions are configured through Startup (DOS) or Preferences (Windows 95).

Special Keys: The Frame Limiter is a special function used to stop GTA from running too fast on high-powered PCs; press the F8 key during play to toggle the Frame

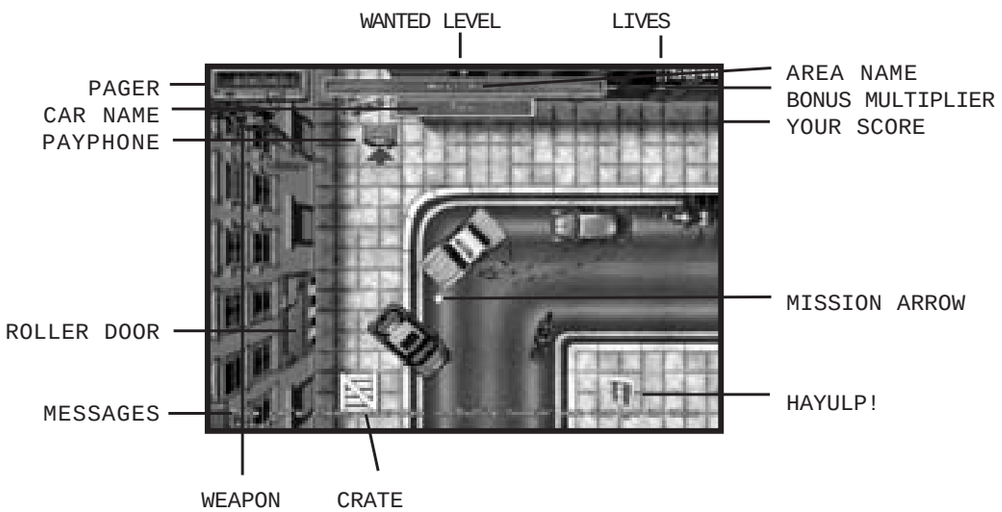


Limiter on and off. Alternatively, try running High Color GTA in a higher resolution; press the F11 key during play to call up the Screen Display Options.

Ya Want Out? Press the Esc key during play to quit.

A Typical Scene

Your nefarious behaviour is brought to your screen courtesy of the DMA News chopper flying high above the city. Here's what you can expect to see during play...



AREA NAME: Your present location (note that a few areas have no name). Press the F9 key to redisplay the current area name.

PAYPHONE: Walk over a ringing one to answer it - you might be given a Mob job.

MESSAGES: When you receive instructions via phone the message text will appear at the bottom of the screen. Press the F10 key to repeat the last message received.

PAGER: Today's affluent young criminals know that a pager is invaluable to keep up to date with share prices, hints, tips and illegal jobs. Press the F7 key to repeat the last pager message received.

WANTED LEVEL: The more crimes you commit, the more the cops want to bust your scrawny ass. This handy indicator shows just how careful you need to be.

YOUR SCORE: You earn points for every crime you commit.

BONUS MULTIPLIER: All points you score are multiplied by the Bonus Multiplier (which is incremented after every mission you successfully complete, so keep it up).

LIVES: You start with five, but extra ones are available.

MISSION ARROW: The yellow arrow indicates the general direction of your intended target.

CAR NAME: Shows the type of car you occupy.

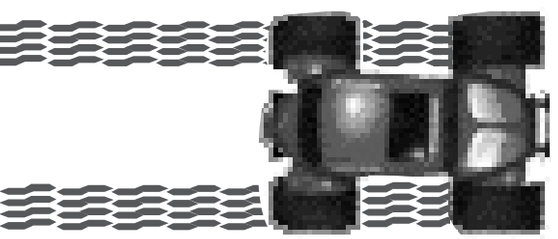
WEAPON: The one you happen to be holding, be it Pistol, Machine Gun, Flame Thrower, Rocket Launcher... or Fist.

ROLLER DOOR: Only attempt to drive through one when it's open.

CRATE: Dotted around the cities are many such containers holding some form of Special Item such as a weapon, Body Armor (takes three shots), Get Outta Jail Free Card (get busted - get released with your Bonus Multiplier AND weapons intact) and Police Bribe (instantly cancels your Wanted Level). Simply use a fist or weapon or vehicle to smash open a crate and reveal its contents.

HAYULP! Situated at key positions around the city. Ram one for useful advice.

Hold It!



It pays to take a 10 minute break in every hour of play, so put the action on hold...
• Press the F6 key to freeze the action - and see a reminder of how many points are required to complete the stage.
• Press the F6 key while the action is frozen to resume play.

Multiplayer Action

Provided you have Network Options enabled, the GTA Title Screen offers two special options: Gather Network Game and Join Network Game.

Gather Network Game

One player in every multiplayer game must gather; everyone else has to join.
• Select Gather Network Game.
• Pick a character.
• Pick a multiplayer experience: Deathmatch or Cannonball Run.

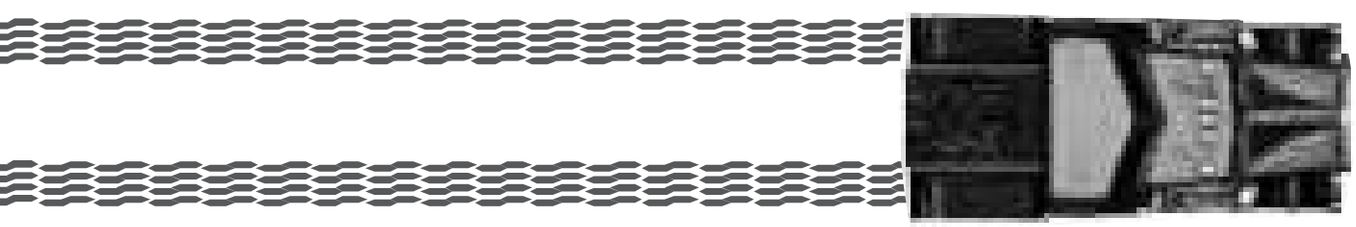
A Deathmatch involves the killing of every other player anywhichway possible. There’s a choice of two ways to win a Deathmatch: By Score or By Kills; use the arrow keys to set the score or kills (of competing players not peds). The first person to acquire the required score or kills wins. A Cannonball Run is simply an illegal street race through a series of checkpoints.

Join Network Game
• Select Join Network Game.
• Pick a character.
• Select a game from the list of available sessions.
• Play to win.

Note: in an IPX or TCP/IP multiplayer game, play begins when four players are found or the Gatherer presses the Enter key; in a serial or modem game, play begins when two players are connected.

It's For You...

To send a message to an opponent, first press the relevant key, from F1 to F3 (F4 covers all players), then type away to your heart's content...



Troubleshooting

In the unlikely event that Grand Theft Auto refuses to work, contact our Customer Services Department at Sold Out Software, 122 Southwark Street, London SE1 0SW or call +44 (0)207 928 9655 between the hours of 10:00-13:00 and 14:00-17:00, Monday to Friday. We will need to know as much about your equipment configuration as possible, so be prepared. And if you write, don't forget to include your name, address and telephone number.

Look After Your GTA Disc

Compact discs are robust but not invincible, so handle them with care.

• This disc contains software for the PC; never use this disc with any other machine as it could damage it.

• Do not leave the disc near heat sources or in direct sunlight or excessive moisture.

• Never attempt to use a cracked or warped disc, or one that has been repaired with adhesives, as this could lead to operating errors.

• Try not to touch the underside of the disc.

• If the underside of the disc is dirty, gently wipe it clean with a soft cloth; do not use any form of cleaning fluid as this will damage the disc’s delicate surface.

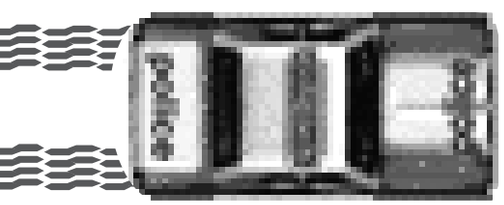
For help tips and more advice about Grand Theft Auto go to www.sold-out.co.uk

Music Credits

Title Track

SLUMPUSSY Gangster Friday (C Conner): Craig Conner - All Instruments.

N-CT FM (99.9)



DA SHOOTAZ Grand Theft Auto (C Conner): Robert DeNegro - Vocals; Craig Conner - All Instruments..
SLUMPUSSY This Life (C Conner/R DeNegro): Robert DeNegro - Vocals; Stuart Ross - Guitar; Craig Conner - Vocals, Noises.
CCC Featuring Robert DeNegro Blow Your Console (C Conner/R DeNegro): Robert DeNegro - Vocals; Craig Conner - All Instruments.
Radio '76 FM (197.6)
GHETTO FINGERS On The Move (C Anderson): John Gurney - Drums; Stuart Ross - Keyboards; Colin Anderson - Guitars..
ASHTAR Aori (C Anderson): Colin Anderson - Guitars, Bass, Programming.
STYLUS EXODUS Pootang Shebang (C Anderson): John Gurney - Drums; Brian Socha - Bass; Colin Anderson - Guitars.
Head Radio FM (68.0-89.0)
REALITY BUBBLE Days Like These (C Conner): Stuart Ross - Guitars; Craig Conner - Vocals, Bass, Synths.
MEME TRADERS Automatic Transmission (G Middleton): Grant Middleton - All Instruments.
OHJAAMO Complications (C Conner): Craig Conner - Vocals, Guitar, Keyboards; Stuart Ross - Bass, Guitar.
The Fix FM (96.4)
ANIMAL TESTING CENTRE DSP (C Conner): Craig Conner - All Instruments.
ROTORMAN Ride (C Conner): Craig Conner - All Instruments.
TECHNOPHILIAK Lagerstar (G Middleton): Grant Middleton - All Instruments.
Featuring the voice of Heidi Muchenbacher.
It's Unleashed FM (103.5)
STIKKI FINGERS 4 Letter Love (C Anderson/B Baglow): Paul Mackie - Lead Vocal; Craig Conner, Alan Walker - Background Vocals; Brian Socha - Bass; John Gurney - Drums; Colin Anderson - Guitars, Background Vocals.
THE HOUNDS Let It Out (C Conner): Craig Conner - Vocals, Keyboards; Paul Mackie - Vocals; Julie Wemyss - Vocals; Stuart Ross - Guitar.
BLEEDING STUMP Just Do It (C Anderson): Allan Walker - Guitar; Colin Anderson - Vocals.
The Fergus Buckner Show FM (108.8)
SIDEWAYS HANK O’MALLEY (AND THE ALABAMA BOTTLE BOYS) The Ballad Of Chapped Lip Calquhoun (C Anderson/B Baglow): Drew Larg - Vocals; John Gurney - Drums; Michael James - Violin; Chris Marra - Pedal Steel, Banjo, Guitar, Moothie; Colin Anderson - Bass.
Brooklyn Underground FM (50.50)
RETROGRADE Benzoate (C Conner): Craig Conner - All Instruments.
GOVERNMENT LISTENING POST E104 (C Conner): Craig Conner - All Instruments.
TRANCEFER Figiwhiz (C Conner): Craig Conner - All Instruments.

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